

# CASPA - A Tool for Symbolic Performance Evaluation and Stochastic Model Checking

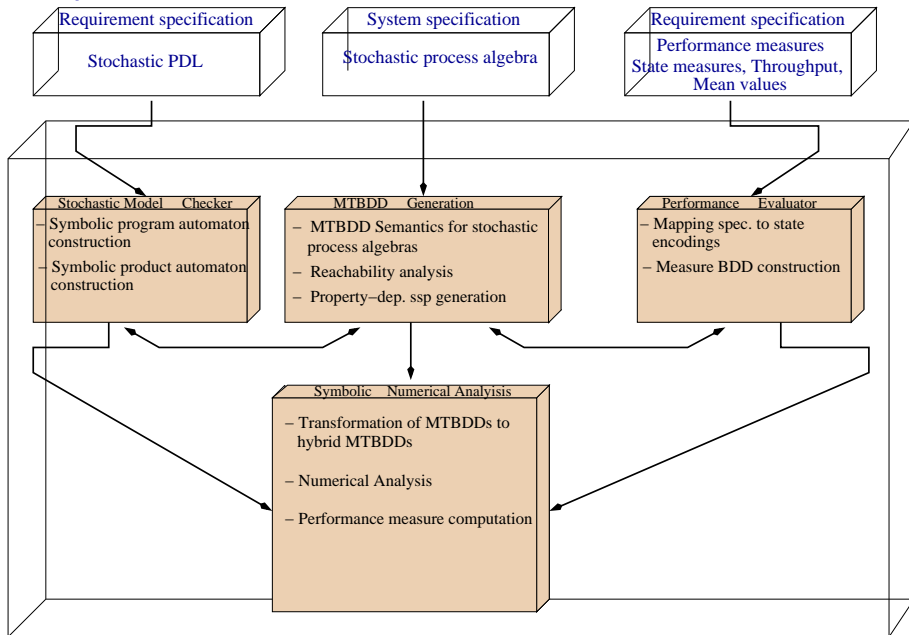
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Two Decades of Probabilistic Verification  
Workshop at Lorentz Center, Leiden  
12 - 16 November 2007

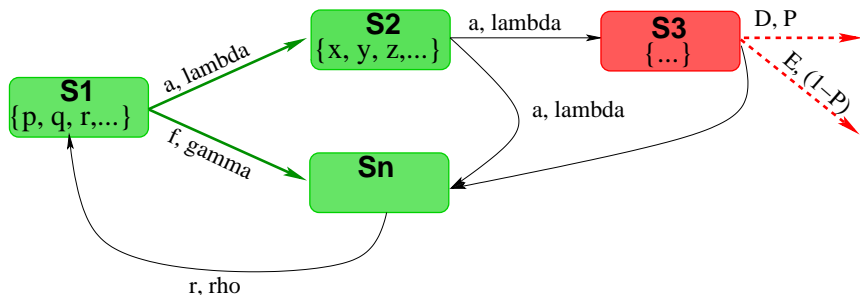
# Principle Architecture of CASPA



# Example Specification

```
int max = 3
Process  := Queue(0)
Queue(n [max]) := [n>=2] -> (serve, mu);Queue(n-2)
                [n < max] -> (arrival, lambda);Queue(n+1)
                [*] -> (fail, gamma);Repair
Repair := (repair, rho);Queue(0)
/**Measure specification
statemeasure Fill2 Queue(n > 0) & !Queue(n = max)
meanvalue Occupancy Queue(n)
throughputmeasure Serve serve
spdl P(> 0.9){tt [arrival*;repair;arrival*](4.3) Queue(n=max)}
```

# Analysable Models: Extended SLTS



**S1**    Tangible state, only timed transitions

**S3**    Vanishing state, at least one untimed transition

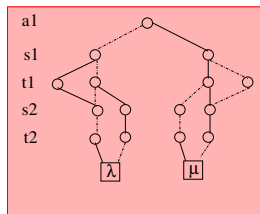
# State Space Generation

## Denotational MTBDD Semantics

- For every operator translation procedure

Process  $\rightarrow$  MTBDD

$(a, \lambda);P$   $P+Q$   $P \parallel Q$   $\text{hide } a \text{ in } P$   $\text{rec } X:P$



- Exploits compositional nature of process algebras
- Compositional approach guarantees linear growth of memory needed for state space representation

# Numerical Analysis

Three basic types of measures:

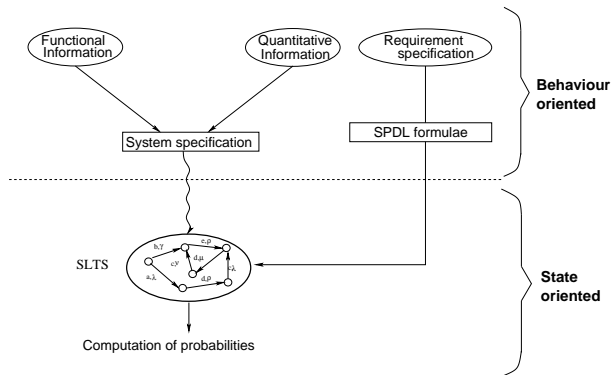
1. State measures
2. Mean values
3. Throughput measures

To compute measures we have to do the following things:

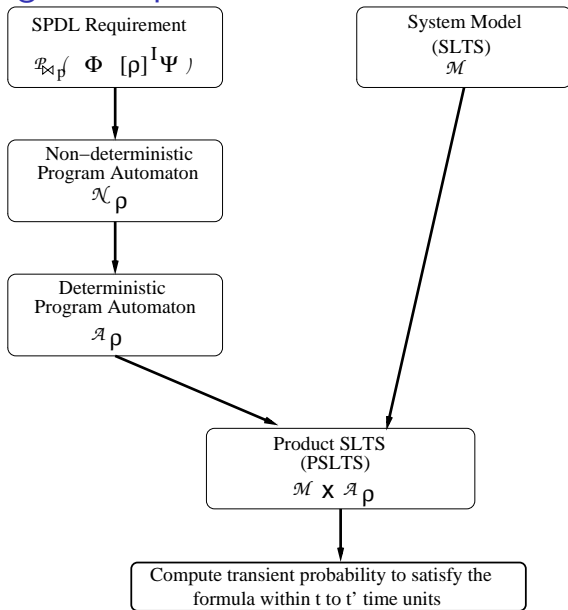
1. Relate measure definition and states that are relevant for the measure at hand
2. Compute state probability vector (transient or steady state)
3. Compute actual value of the measure

# Stochastic Propositional Dynamic Logic (SPDL)

- ▶ SPDL is based on the Logic PDL (Fisher, Ladner 1979)
- ▶ CSL + action sequences
- ▶ Action sequences: Extended regular expressions (Programs)

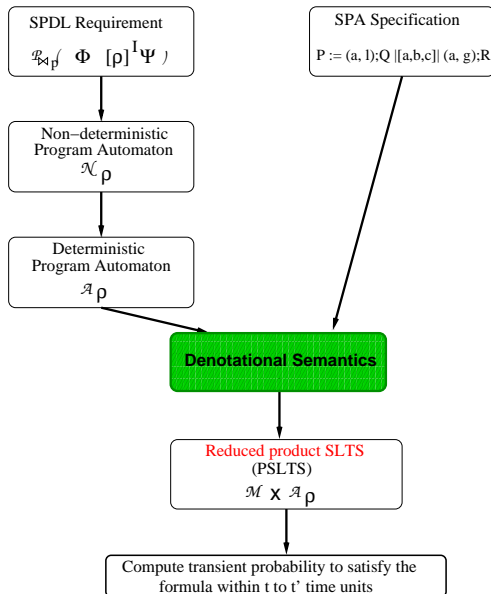


# Model checking SPDL path formulae





# Property-Driven State Space Generation



# Case Studies

We have performed the following case studies:

- ▶ Flexible Manufacturing System
- ▶ Kanban System
- ▶ Polling System
- ▶ Fault Tolerant Computer System
- ▶ Handover Procedure in a Cellular Mobile Radio Network
- ▶ Mainframe System with Failures
- ▶ Tandem Queuing System

# Empirical Results: Steady State Analysis

N	Reach. States	MTBDD Nodes		MTBDD Gen.	Iterations	Num. Analysis
		peak	final			
CASPA:						
5	2,546,432	25,514	5,392	0.32 sec.	457	2min 47sec
6	11,261,376	47,395	8,086	0.69 sec.	625	18min 30sec
7	41,644,800	76,230	10,389	1.32 sec.	804	1h 27min
10	1,005,927,208	248,461	23,231	6.92 sec.	-	-
12	5,519,907,575	414,719	32,324	12.97 sec.	-	-

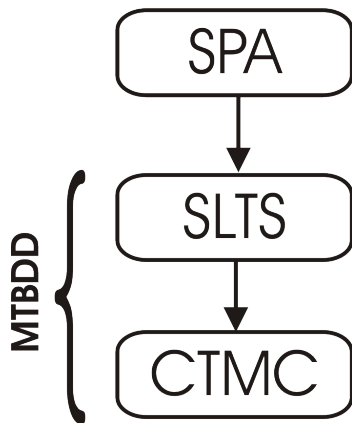
Pentium IV, 3.0 GHz, 1GB RAM, SuSe Linux 10.2

# Empirical Results: Transient Analysis

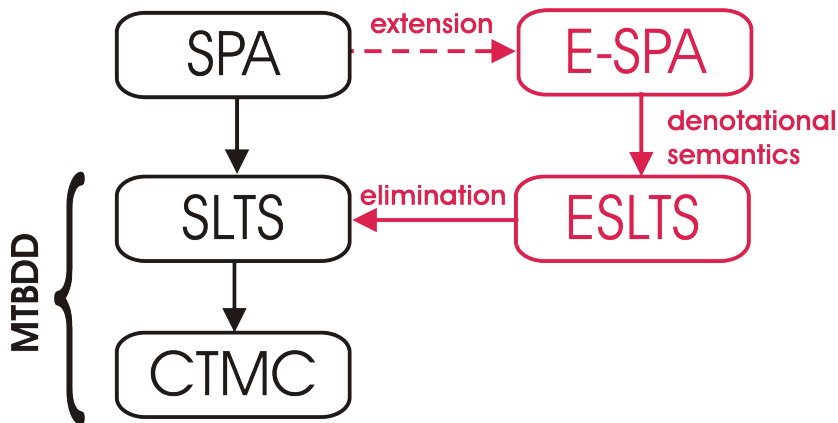
N	Reach. States	MTBDD Nodes		MTBDD Gen.	Iterations	Num. Analysis
		peak	final			
CASPA:						
5	2,546,432	25,514	5,392	0.32 sec.	282	1min 44sec
6	11,261,376	47,395	8,086	0.69 sec.	282	8min 6sec
7	41,644,800	76,230	10,389	1.32 sec.	804	30min 31sec
10	1,005,927,208	248,461	23,231	6.92 sec.	-	-
12	5,519,907,575	414,719	32,324	12.97 sec.	-	-

Pentium IV, 3.0 GHz, 1GB RAM, SuSe Linux 10.2

## Extension of CASPA for handling immediate transitions

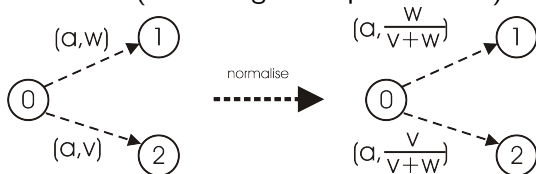


## Extension of CASPA for handling immediate transitions



# Semantics and Implementation Aspects

- ▶ semantics (from weights to probabilities)



- ▶ implementation

- ▶ two separate MTBDDs for immediate and Markovian transitions
- ▶ semi-symbolic elimination algorithm (no additional MTBDD variables needed)
- ▶ can handle cycles of immediate transitions

# A GUI for CASPA? - Why?

Reasons for a GUI:

- ▶ clearness of the graphical representation of the model
- ▶ no need to tackle with CASPA syntax and call conventions

Therefore CASPAEdit has

- ▶ an import/export mechanism for models in CASPA syntax,
- ▶ a panel to support setting the CASPA arguments (e.g. type of numerical algorithm) and its execution

and furthermore it provides

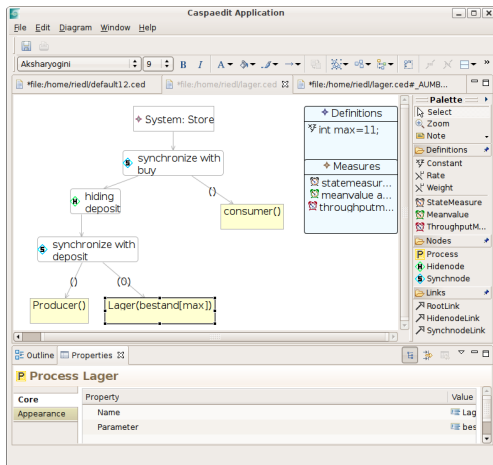
- ▶ automatic layouting and
- ▶ complete syntactical validation
- ▶ partial semantical validation



# CASPAEdit - System Layer

A system is defined by a directed graph

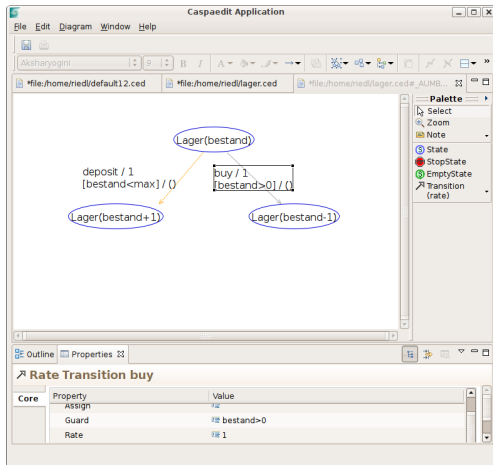
- ▶ nodes for
  - ▶ the root process
  - ▶ synchronisation
  - ▶ hiding
  - ▶ sequential processes
- ▶ links between the nodes
- ▶ and definitions of constants, measures



# CASPAEdit - Process Layer

## Definition of a process by

- ▶ states
  - ▶ name
  - ▶ values of process parameters
- ▶ transitions
  - ▶ label
  - ▶ weight/rate
  - ▶ guard
  - ▶ assignment



# CASPAEdit - Implementation Aspects

The CASPA GUI has been developed in a model driven way using Eclipse

- ▶ and its Graphical Modeling Framework (GMF) and
- ▶ is usable as an Eclipse Plugin or as a Rich Client Application.

It supports the CASPA syntax and therefore the existing models with an

- ▶ import function (JavaCC generated parser: for syntactical Analysis of a CASPA-Model and the instantiation of the internal model), and an
- ▶ export function (Java Emitter Templates: for Model-to-Text (M2T) transformations).

# CASPA Tool Presentation

Please ask

- ▶ Markus Siegle
- ▶ Matthias Kuntz
- ▶ Martin Riedl
- ▶ Johann Schuster